Team Undecided

Contribution List

## Document Control

### Document location

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| --- | --- |
| **Location** | |
| **https://trello.com/b/nznlJUSe/undecided** | |
| **Trello Login** | |
| **ID: MarkingLogin** | **Password: Game2016** |

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### Author

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| --- | --- | --- |
| **SID** | **Position** | **Contact details** |
| **1309759** | Project Manager | Kdk103@student.anglia.ac.uk |

### Revision history

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| --- | --- | --- | --- |
| **Version** | **Issue date** | **Author/editor SID** | **Description/Summary of changes** |
| **1.0** | 08/05/16 | 1309759 | First Draft |
| **2.0** | 08/05/16 | 1309759 | Final Release |

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| **Info** |  |
| **Overview** | This document shows what were the individual contribution of each of the team members. |
| **Version** | 001 |
| **Created** | 08/05/2016 |

# A.D. SID: *1221628*

A.D. tasks were to design and implement the graphic interface for the game including making sure all the menus work and the player has sufficient amount of system feedback when crashed or wined the game. He was also responsible for creating the background music and the scripts controlling it.

## Contribution:

A.D. – 1221628 – CameraRotator.cs – Created the script used for camera turning in vehicle select.

A.D. – 1221628 – FailState.cs – Created the script triggered if the player crashes.

A.D. – 1221628 – menuScript.cs - All coding for main menu and settings.  
A.D. – 1221628 – Planemovement.cs – (Script belonging to another member of the team) - edits made to ensure the GUI during the game worked.  
A.D. – 1221628 – VehicleRotator.cs - Created the script used for spinning the vehicles in the vehicle select screen.  
A.D. – 1221628 – VehicleSelector.cs - Created the script used for vehicle selection menu.  
A.D. – 1221628 –WinStateDisplay.cs - Created the script used for when the player completes the game.

# T.R. SID: *1409046*

T.R. tasks were to create all level designs and balance the overall game. He was also involved and championed project coordination with arts students. His code contribution was with implementing the majority of the code and to make sure everything works as intended.

## Contribution:

T.R. – 1409046 – WinStateDisplay.cs - edited both loadlevel functions.

T.R. – 1409046 – MenuScript - edited loadlevel function.

T.R. – 1409046 – Failstate - added if statement so deathstate cannot be true if winstate is active.

T.R. – 1409046 – Planemovement - Moved some parts when helping with the death state.

# R.B. SID: *1311941*

R.B. was responsible for making sure the user has a clock to race against. His contribution was around the game replayability e.g. saving high score, displaying UI and implementing game timer.

## Contribution:

R.B. – 1311941 – GameTimer - Handles timer and displays it as text.

R.B. – 1311941 – SendScore - Interacts with other scripts for handling win/death states.

R.B. – 1311941 – FailState - (Script belonging to another member of the team) – Re-work of the whole script to handle when Fail state UI display.

R.B. – 1311941 – WinStateDisplay - andles when Win state UI display, same as above.

R.B. – 1311941 – SaveData - Saves and loads the high score and individual lap times.

R.B. – 1311941 – Planemovement - (Script belonging to another member of the team) - Changed some bits when helping with the death state.

R.B. – 1311941 – Attach the movement script to the canvas and fixed all associated errors.

# K.K. SID: *1309759*

K.K. primary focus was on project management and engaging/solving communicational problems between the team members. His contribution was in a form of updating on a weekly basis the Trello board and champion the quality standards.

## Contribution:

K.K. SID: 1309759 –QA template document – Consisted QA document that allows testers to submit sufficient information to the developers.

K.K. SID: 1309759 – .gitignore - file for the git repository.

K.K. SID: 1309759 – Coding Guidelines document – General guidelines to ensure code readability.

K.K. SID: 1309759 – Naming Scheme Guidelines – General guidelines to ensure easy to navigate project structure.

K.K. SID: 1309759 – Code Structure – Draft document that was later expanded and became “Coding Guidelines”.

K.K. SID: 1309759 – Setting up SourceTree – Updated version of the document covering the new version of SouceTree (document originally created during the first 6 weeks of the module).

K.K. SID: 1309759 – SCRUM Trello – Created and championed SCRUM board on Trello.

K.K. SID: 1309759 – Trello Weekly Meetings – Captured all actions agreed during the weekly meetings in Trello.

K.K. SID: 1309759 – Trello Important Information – Updated on a weekly basis the Important Information List on Trello.

K.K. SID: 1309759 – Contribution List – Compiling the contribution list.

# A.L. SID: 1431440 (Student was not present during the creation of this list)

A.L.’s contribution to the project was with regards to the player movement and the game controls. He was assigned with the task of creating easy to learn but also engaging player controls.

## Contribution:

A.L – 1431440 – Player Movement – He created the script that control the player and his movement.

A.L – 1431440 – Camera Movement – Created the script that allows the camera to move in proportion to the player movement.